

## PHYSICWKSHT. Range of Projectile

After you have split the initial velocity of a projectile into its **vertical** and **horizontal** components, you can use Newton's equations of motion under the influence of **constant acceleration** to solve for the time (in seconds) of the projectile's flight. The two great advantages of studying motion under the influence of gravity are

1. The acceleration of gravity  $\mathbf{g}$  ( $-9.8 \text{ m/s}^2$ ) is nearly constant near the Earth's surface. It is negative since gravity points downward
2. Gravity points downward (the negative  $\mathbf{j}$  direction)
3. There is no acceleration in the  $\mathbf{i}$  or horizontal direction if air resistance is ignored

### *Newton's Equations of Motion*

$$v_{final}^2 = v_{initial}^2 + 2ad$$

$$v_{final} = v_{initial} + at$$

$$v_{average} = \frac{\text{distance}}{\text{time}}$$

$$v_{average} = \frac{(v_{initial} + v_{final})}{2}$$

$$v_{final} = v_{initial} + a \cdot t$$

$$R = R_{initial} + V_{initial} \cos\theta \cdot t + \frac{1}{2}at^2 \quad (\text{in the horizontal direction } a=0)$$

so this reduces to

$$R = R_{initial} + V_{initial} \cos\theta \cdot t$$

Where R is the Range or horizontal distance the projectile travels

In the vertical direction

$$h = h_{initial} + V_{initial} \sin\theta \cdot t + \frac{1}{2}at^2 \quad \text{Since in the vertical direction } a=g = -9.8 \text{ m/s}^2$$

this reduces to

$$h = h_{initial} + V_{initial} \sin\theta \cdot t - \frac{1}{2}gt^2 \quad (g \text{ is negative since gravity points down})$$

In all the above equations,

$v$  or  $V$  stands for velocity and is measured in meters/second

$t$  stands for time and is measured in seconds

$a$  stands for acceleration and is measured in  $\text{m/s}^2$

$h$  stands for height and is measured in meters

To solve projectile motion problem, the key is to

- separate the motion into vertical and horizontal components
- solve for the time ( $t$ ) of the motion. *You will usually use the vertical motion to do this part*

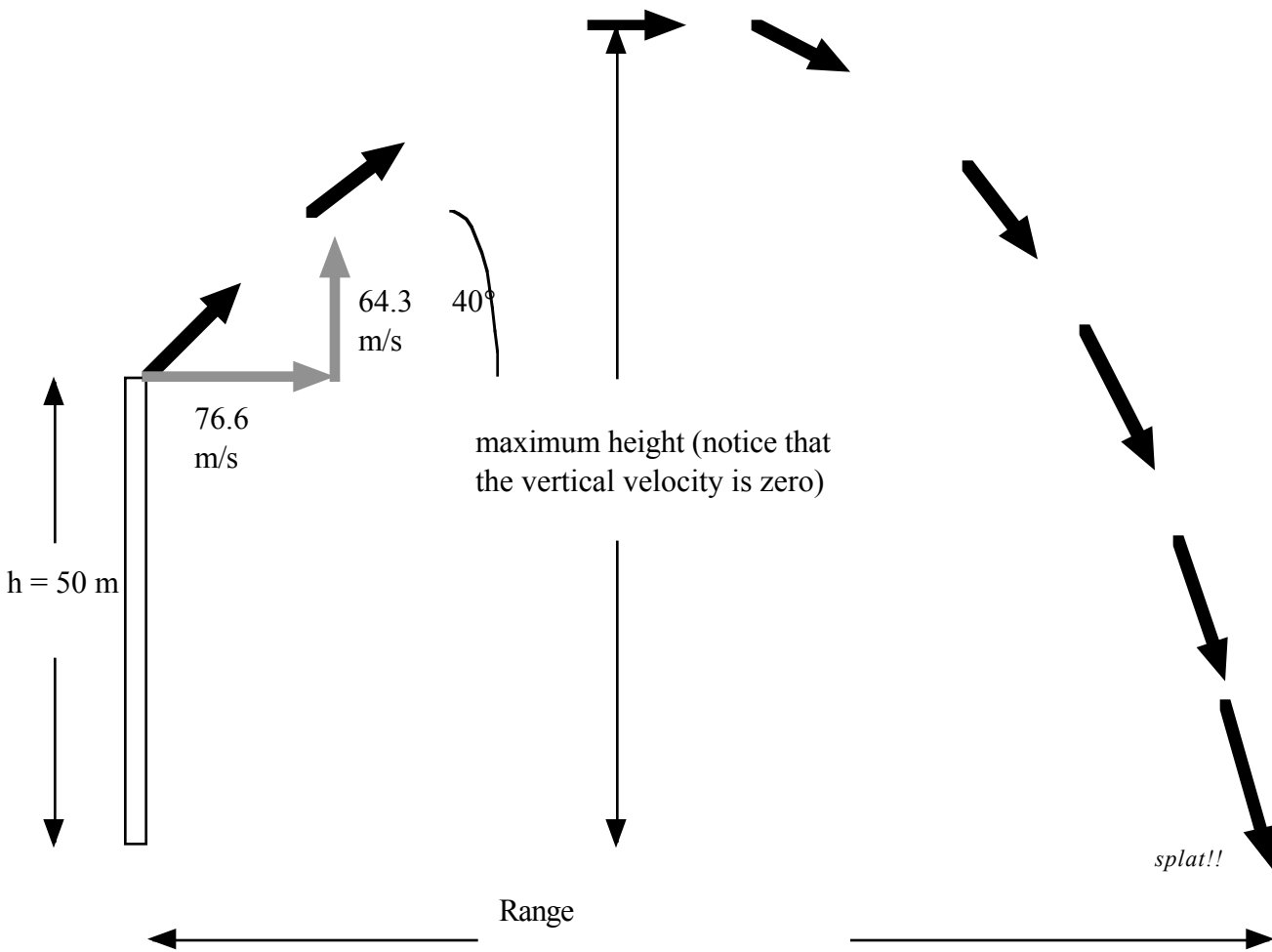
This time is what connects the horizontal and vertical components together.

- Find the range in meters using Newton's equations
- Find the maximum height that the projectile reaches
- Find the final vertical velocity using Newton's equations
- The horizontal velocity does not change. You can get the final *net* velocity (magnitude and direction)

from the final horizontal ( $\mathbf{i}$ ) and final vertical ( $\mathbf{j}$ ) velocities

Example:

A projectile is launched off the edge of a cliff with an initial velocity of 100 m/s at an angle of  $40.0^\circ$  above horizontal. The cliff is 50 meters high.



$$h_{\text{initial}} = 50 \text{ m} \qquad V_{\text{horizontal}} = 100 \text{ m/s} \cdot \cos 40 = 76.6 \text{ m/s}$$

$$h_{\text{final}} = 0 \text{ m} \qquad V_{\text{vertical}} = 100 \text{ m/s} \cdot \sin 40 = 64.3 \text{ m/s}$$

$$t = ?? \qquad \text{Range (horizontal distance traveled)} = ????$$

$$V_{\text{final}}(\text{vertical}) = ??? \text{ Maximum height} = ??????$$

$$V_{\text{final}}(\text{horizontal}) = ????$$

A. How long does it take (in seconds) for the projectile to reach the ground?

$$\text{Since } h = h_{\text{initial}} + V_{\text{initial}} \sin \theta \cdot t - \frac{1}{2} g t^2$$

$$\text{We get } 0 = 50 + 64.3 \cdot t - \frac{1}{2} (9.8) t^2$$

This is a quadratic equation where

$$a = -4.9 \qquad b = 64.3 \qquad c = 50$$

Solving gives us

$$\frac{-64.3 \pm \sqrt{64.3^2 - 4 \cdot (-4.9) \cdot 50}}{2(-4.9)}$$

$$t = -0.736 \text{ s} \text{ and } t = 13.85 \text{ s}$$

Negative time makes no sense so we choose the positive answer. Thus it takes 13.8 seconds for the projectile to reach the ground.

B. How far does it land from the bottom of the cliff (what is its range)?

$$R = R_{\text{initial}} + V_{\text{initial}} \cos \theta \cdot t$$

Since  $R_{\text{initial}} = 0$  meters (where it started from)

$$R = 76.6 \text{ m/s} \cdot 13.8 \text{ s} = 1057 \text{ meters } (1.06 \times 10^3 \text{ m})$$

C. What is the maximum height that the projectile reaches?

$$\text{Since } v^2 = v_{\text{initial}}^2 + 2ad$$

We can solve this in the vertical direction only

We can use the fact that at its maximum height the vertical velocity = 0 m/s

$$0 = v_{\text{initialvertical}}^2 + 2(-9.8)h$$

$$h = \frac{v_{\text{initialvertical}}^2}{2 \cdot (9.8)}$$

$$h = \frac{64.3^2}{19.6} = 211 \text{ m}$$

to this add the initial height of 50 meters. Therefore, the projectile goes to a height of 261 m

D. What is the final vertical velocity of the projectile?

$$v_{final} = v_{initial} + a \cdot t$$

$$v_{final(verticall)} = v_{initial(verticall)} - 9.8 \cdot t$$

$$v_{final(verticall)} = 64.3 - 9.8 \cdot (13.8)$$

$$v_{final(verticall)} = -71.0 \text{ m / s}$$

This is negative because the projectile is headed down ( $\mathbf{j}$  is negative)

E. What is the final horizontal velocity of the projectile

Since there is no acceleration in the horizontal direction the final horizontal velocity is the same as the initial horizontal velocity, or

$$76.6 \text{ m/s } \mathbf{i}$$

F. What is the magnitude of the final net velocity?

$$V_{final} = (76.6\mathbf{i} - 71\mathbf{j}) \text{ m / s}$$

$$V_{final} = \sqrt{(76.6^2) + (-71.0^2)}$$

$$V_{final} = 105 \text{ m / s}$$

G. What is the direction of the final net velocity?

$$\theta = \tan^{-1}\left(\frac{j}{i}\right)$$

$$\theta = \tan^{-1}\left(\frac{-71.0}{76.6}\right)$$

$$\theta = -42.8^\circ$$

This means that the direction of the final velocity is  $42.8^\circ$  below horizontal (down and to the right)